

Basketball New Zealand U14 NORTHERN REGIONALS **Hosted by Harbour Basketball – October 9-12, 2024**

Tournament Officials

- **Tournament Director** – Sue Woods – 021 511 305 reps@harbour.basketball
- **Technical Commissioner** – Campbell Marsters
- **BBNZ Events Officials Lead/Judicial Officer** – Garratt Williamson
- **Floor Controller** - Tessa Bennet 027 362 7558 & Jenny Fotu 021 216 5565
- **BBNZ Representative** – Tori Williams – 027 269 3339

Stadiums

- Eventfinda Stadium, 17 Silverfield Lane. Glenfield, Auckland 0620
- AUT Gym, AH Building, 90 Akoranga Drive, Northcote, Auckland 0627

The stadiums will be open **30 minutes** prior to the first round.

Volunteers

Harbour Basketball Volunteers will be wearing Harbour branded gear.

Stadium Information

Changing rooms/toilets are located in the main hallway at Eventfinda Stadium, and near the entry at AUT.

Tournament Office / Control and Information Desk

The tournament office/desk is located in the Harbour Basketball office for the duration of the tournament.

Parking

Free parking is available at Eventfinda Stadium

AUT Car Parking:

Wednesday, Thursday, Friday

All team vehicles and spectator vehicles on the first 3 days will need to park in Car Park 2 (Closest to the road) and **pay & display**. Car Park parking fee is \$1.50p/h or \$7.50 for the day.

NHBA permits are available from the AUT reception for games after 3.30pm. Parking after 6pm is free.

Note: AUT parking is run by a private corporate business, not AUT. Parking Wardens are always on hand.

Saturday

All AUT parking is free.

Technical Meeting

- Held over Microsoft Teams at 7pm on Monday 7th October. Meeting link:

[Join the meeting now](#)

- Meeting ID: 472 712 168 008
- Passcode: KJL2pu

- Please ensure you have your team's finalised roster on GameDay before this meeting for eligibility checks.
- The technical meeting is compulsory, and all attendees are to be prompt. Failing to attend the technical meeting may result in your team not receiving important information or possible changes to the tournament. The responsibility to follow up with tournament staff regarding any updates and information provided at the technical meeting sits with the team.

Door Charge and Entry

\$5 per day for spectators

Children under 15 free entry

4 day pass will be available for purchase on the first day for \$20

15 Tournament passes will be allocated to all teams for their players and staff, please collect from the door at EFS and the VC at AUT on the first day.

Draw

BBNZ cannot guarantee that team requests will be catered for in the draw but have tried to accommodate where possible. Please be aware, as there are many teams making similar requests not all could be fulfilled.

Seeding/Pool

Seedings of teams are taken from the final team placings in the tournament the last time it was run; U13 Northern Regional, 2023 final team placing. The results from external (non BBNZ) competitions and/or tournaments are not used in the seeding process.

Online Draw and Results

The results can be viewed on the BBNZ website [here](#).

Draw Structure

Boys A Grade – 12 Teams

- 1 round robin, 2 pools of 6
- 1st and 2nd qualifiers in each pool play 1-8 QF
- 3rd and 4th qualifiers in each pool to play B4RR

Boys B Grade – 16 Teams

- 1 round robin, 4 pools of 4
- 1st and 2nd qualifiers in each pool play 1-8 QF/SF/F
- 3rd and 4th qualifiers in each pool to play 9-16 QF/SF/F

Boys C Grade – 8 Teams

- 1 round robin, 2 pools of 4
- All teams play in 1-8 QF, SF, F

Girls A Grade – 8 Teams

- 1 round robin, 2 pools of 4
- All teams play in 1-8 QF, SF, F

Girls B Grade – 12 Teams

- 1 round robin, 2 pools of 6
- 1st and 2nd qualifiers in each pool play 1-8 QF, SF, F
- 3rd and 4th qualifiers in each pool to play B4RR

Times

- Warm Up - Minimum of 10 minutes
- Playing Time - 4 x 8-minute stop clock quarters
- Half Time – 5 minutes
- Quarter Time Intervals – 2 minutes
- Extra Periods – 5 minutes
- Extra Period Intervals – 2 minutes

Awards Ceremony

The ceremony will be held shortly after the last game/s have finished. Please check the final draw for the correct times

Awards

BBNZ will have the following awards for the tournament. Please note there is no tournament team and MVP for the U14 regional tournaments.

Each Grade will have trophies awarded to 1st and 2nd place.

- Champions - trophy and medals
- Runner up - runner up trophy and medals
- Finals officials - 2x per grade
- **Tournament team and MVP are not awarded at this tournament**

Team Rosters

Please ensure that all your players are registered on GameDay and are eligible to compete in the tournament. Once the Technical meeting has concluded no changes may be made to team rosters, only those players listed on the score sheet for the first game may participate in the remainder of that Tournament as players. [BBNZ Internal Regulations F1.5].

Please note that by providing your roster to BBNZ, the Association has undertaken player eligibility checks to ensure each player listed in your roster is eligible to participate for your Association. The Association is responsible for the eligibility of its players at all times and will bear the consequences of any infractions of the Regulations governing Eligibility and Age of Players.

Player Eligibility regulations can be found [here](#).

Withdrawals

BBNZ has introduced the following process to discourage Associations from withdrawing from a tournament and non-attendance to a National Championship:

- Associations that withdraw their team(s) after the first due date or after registering for the Regional Championship won't be guaranteed a place in a tournament the following year.
- Regardless of if the registration has been completed by the due date and payment is made in full in the following year, your registration will be placed on the waiting list.

Score Sheets

All scoresheets will be done using the ScoreKeeper App on the iPads. A 'How To' document for ScoreKeeper can be found [here](#).

Please ensure that all approved players are listed on the first score sheet as player names will be checked against the final roster submitted prior to the technical meeting. Once a team's first game commences, only those players listed on that scoresheet may participate in the remainder of the tournament as players.

All finalised scoresheets can be requested after games by emailing Tori at tori@nz.basketball

Score Bench Duty

Your team will be rostered to complete score bench duty. Please provide four competent score bench personnel for your duty. Every effort will be made to assist teams when able. As host, Harbour Basketball will cover the opening and closing games each day plus the quarter-finals, semi-finals and finals.

Remember to upskill team management and parents on the latest score bench rules. We suggest a minimum of 4 bench personnel when covering a score bench duty. Adult supervision of players on a score bench is required.

The BBNZ score bench guide can be found [here](#).

Referees

It is COMPULSORY for teams to provide a referee. If a team fails to provide a referee for any of their rostered games, that association will not be able to enter the tournament next year.

A reminder that this rule has been in effect for many years now and is essential to ensure all games are adequately serviced.

On Day 1 of the tournament, your team will be rostered to referee as nearest to your playing time as possible. This roster will be included in the draw closer to the start of the tournament.

Your allocated referee will need to meet with the Technical Commissioner on arrival at the tournament, and they will then work with them to allocate their games for the remainder of the tournament.

Ideally, we would like referees to wear the official referee uniform – black pants and a grey refereeing shirt. However, we understand some teams may not have this. Please endeavour to have a grey t-shirt, or at the very least a couple of shirt options to avoid any clash with team uniforms.

A reminder that game fees are not paid, and referees are the responsibility of their respective association.

For referee education resources, including an online course please check out our website [here](#)

Rules and Regulations

The playing rules shall consist of the rules of FIBA, BBNZ's Internal Regulations, Drug Free Sport New Zealand (DFSNZ) Policies, BBNZ's Match Fixing Policy and unless specifically changed in these rules.

Playing Uniform

- Each team must bring two alternate uniforms to the tournament. Uniform numbers must be 0 or 00 or 1 to 99.
- If your uniforms have different numbers, you will need to make changes to the scoresheet as only one set of numbers may be pre-printed.
- In the event of a clash, Team A is to wear their light-coloured uniforms and Team B is to wear their dark-coloured uniforms, unless teams can come to a mutual agreement.

Special Rules Applying to U14's

- Boys will use the size 6 ball.
- Girls will use the size 5 ball
- The use of zone defence is banned. All information can be found [here](#).
- Playing time is 4 x 8-minute quarters with stop clock
- In 2013 the 3-point line was introduced back into the U13 Regionals.
- In 2014 BBNZ introduced into the U13 Regionals, 8-minute stop clock quarters instead of 10-minute stop clock quarter.
- Each Affiliated Association must supply and name a referee for each team when registering. The referee must have agreed to be the team's referee and hold the minimum referee requirements as determined by BBNZ, from time to time. A referee cannot hold any position in the team as a player, coach, manager or otherwise. The Affiliated Association must cover all reasonable expenses of the referee to attend the competition.

Procedure for Zone Defence

At BBNZ Tournaments, the process to ensure compliance with this policy is:

1. If a coach feels that their opponent is playing a zone defence, they approach the person designated as the 'Zone Buster' at that tournament.
2. The 'Zone Buster' will watch the play and determine if a zone is in fact being played.
3. If the 'Zone Buster' believes a zone is being played, they will instruct the referees to issue a warning to the coach of the team playing a zone in the first instance.
4. Further violations will result in the 'Zone Buster' instructing the referees to call a technical foul against the coach.

The full policy can be read [here](#).

Mouthguards

Mouthguards are compulsory for all players, The [No Mouthguard, No Play Policy](#) is to be firmly enforced. Mouthguards are available for purchase from the Eventfinda Stadium reception for \$12

BBNZ Code of Conduct and Fairplay

We have on occasion seen a range of poor behaviour demonstrated by spectators, coaches, and players over the past two years. Disappointingly this has occurred largely at the lower age level tournaments. Consequently, in 2017 BBNZ introduced stricter enforcement of their regulations.

Please ensure that all your participants (coaches, managers, players, spectators, parents, officials) read and abide by the [BBNZ Code of Conduct](#) (Appendix A, page19).

Drug, Smoke, Alcohol-Free, Anti-Harassment Tournament

This is a drug, smoke, alcohol-free (Page20, B.1.c), and anti-harassment (Page22) tournament. Please respect this [regulation](#). You will be evicted from the premises if you are found with or are believed to be under the influence of these substances (drug or alcohol).

Important Details

- Forfeit of Game - \$500 fine.
- Mouthguards are compulsory for all players.
- Team Benches – Sitting at the score bench; Team A MUST sit to the left and Team B MUST sit to the right. Please ensure all games start correctly with this procedure. Only the rostered players and team management are allowed to sit on the team bench. All supporters must sit in the stands.
- Score bench - If there is a problem with the score bench, only the coach may approach on a dead ball and then ask the referee to check the enquiry. Other management may approach the bench during the quarter times and at half time break. They **MUST NOT** approach the bench any other time to check the score sheet or query the score bench.

Important Contacts

- Hospital – North Shore Hospital – 124 Shakespeare Road, Takapuna, Auckland
- Supermarket – Pak n Save Wairau Road – 30-60 Wairau Road, Glenfield, Auckland

First Aid

- Injury reporting – the Host Association to document all injuries use the BBNZ injury report form.
- A basic first aid kit is available from the tournament control / office and the **VC** at each venue
- Ice can be found in a chilli bin located outside the physio room at EFS and the VC table at AUT.
- Floor Controllers can assist with basic first aid. All are first aid certified as are venue staff.

Good luck at the tournament from Basketball New Zealand and Harbour Basketball

**BE A GREAT
SUPPORTER**

Let them play

These are **KIDS**

Refs are **HUMAN**

This is a **GAME**

**THIS IS NOT
THE NBA**

Coaches are
VOLUNTEERS



**BASKETBALL
New Zealand**

#LetThemPlay @BasketballNZ nz.basketball