



BASKETBALL **New Zealand**

REGULATIONS

BOOK 3
COMPETITION REGULATION

(Updated 1 January 2025)

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BOOK 3 – COMPETITION REGULATION

PART 1 - PURPOSE OF COMPETITION REGULATION

- 1.1 The purpose of this Competition Regulation is to bring together under one regulation the various rules and regulations of BBNZ relating to the competitions of BBNZ which are required by, or consistent with, FIBA Statutes and FIBA Internal Regulations.

PART 2 - BBNZ COMPETITIONS

- 2.1 The types of competitions of BBNZ are:
- Regional Competitions:** Teams in a range of grades from Affiliated Associations or Schools (as applicable) within a Region or Zone.
 - Qualifying Competitions:** Teams from Affiliated Associations or Schools (as applicable) within a Region or Zone, where the results determine the teams to qualify to compete in the applicable National competitions.
 - National Competitions:** Teams from Affiliated Associations or Schools (as applicable) that qualified to compete in this competition, through a Qualifying Competition or other qualification process, as prescribed by BBNZ.
 - Non-Qualifying Competition:** Teams from Affiliated Associations or Schools (as applicable) in a range of grades where the results do not determine the teams to qualify to compete in a National competition.
 - 3x3 Competitions:** Teams playing 3x3 basketball in a range of grades from Affiliated Associations or Schools (as applicable).
 - Other Competitions:** Include the National Basketball Leagues, TUPU League, Wheelchair Basketball National Championships, Tertiary Basketball Championships, the 3x3 Events and any other basketball competition as decided by the Board, from time to time.
- 2.2 The official competitions of BBNZ ("BBNZ Competitions"), in each of the men's and women's categories, are:
- Competitions** for players and teams from Affiliated Associations only:
 - Under 14 Regionals
 - Under 16 Nationals;
 - Under 18 Nationals
 - Under 20 Nationals; and
 - Schools Competitions** refer to the annual BBNZ Tournaments Calendar for the total number of tournaments available per Competition:
 - Secondary Schools Junior 3x3 Non-Qualifying Regional Competitions
 - Secondary Schools Senior 3x3 Qualifying Regional Competitions;
 - Secondary Schools 3x3 Nationals:
 - Secondary Schools A North Island Qualifying Competitions;
 - Secondary Schools A South Island Qualifying Competitions;
 - Secondary Schools AA Qualifying Competitions;
 - Secondary Schools Non-Qualifying Competitions;
 - Secondary Schools A Nationals; and
 - Secondary Schools AA Nationals.
 - Other Competitions:**
 - New Zealand Men's National Basketball League (NBL);
 - New Zealand Men's National Basketball Rapid League (Rapid)
 - New Zealand Women's National Basketball League (Tauihi);
 - New Zealand Women's National Basketball Rapid League (Rapid)
 - TUPU League:
 - Wheelchair Basketball National Championships;
 - National Tertiary 3x3 Championships; and
 - National Tertiary Basketball Championships.
 - Other Competitions Information:**
 - Any other basketball competition or league as decided by the Board, from time to time.

- ii. Any qualifying competitions that are held in order to determine the Teams that will qualify for the competitions are listed in this Regulation 2.2(a) to (c).
- 2.3 **Zones:**
 - a. Zones are geographical areas within New Zealand in which Affiliated Associations are located. A list of the Affiliated Associations assigned to each Zone is contained in Appendix A to this Regulation.
 - b. A list of the areas in which secondary schools are situated, and their allocation within a Zone is also contained in Appendix B.
- 2.4 **Authority:** BBNZ has the exclusive authority to organise and control all BBNZ Competitions, except to the extent set out in these Regulations or as determined by the Board.
- 2.5 **Rules:** All BBNZ Competitions shall be governed by these Regulations. The Board may issue Regulations, rules and/or a manual of rules and procedures for a specific BBNZ Competition to the respective competitions. Separate rules may apply to the organisation of league competitions (see Part 3 of this Regulation).
- 2.6 **Calendar:** The dates, competition, competition host, venue and due dates shall be decided by BBNZ.
- 2.7 **Awards:** The number and nature of awards given for results of teams and players in all BBNZ Competition shall be decided by BBNZ.
- 2.8 **Competition Information:** For each BBNZ Competition, BBNZ will decide and publish rules, procedures and other information for hosting and competing in the competition including the requirements, if any, for opening and closing ceremonies.
- 2.9 **Doping Control:** In accordance with the BBNZ Anti-Doping Regulation (Part 3, Book 7), doping control including testing may be undertaken at all BBNZ Competitions, by or on behalf of BBNZ.
- 2.10 **Association Competitions:** Affiliated Associations and Associate Members may organise competitions with other Affiliated Associations, provided that they are not, nor purport to be, BBNZ Competitions or alternatives of them.
- 2.11 **Hosting BBNZ Competitions**
 - a. BBNZ shall decide who may host and organise, in part or whole, on its behalf, any BBNZ Competition ("Hosts"). This may include an Affiliated Association, local organising committee or other person or organisation as decided by it.
 - b. BBNZ reserves the right to call for expressions of interest from Affiliated Associations and others to host BBNZ Competitions on terms and conditions to be determined from time to time and it shall make the final decision regarding the appointment of a Host and venues.
 - c. Each Host of a BBNZ Competition shall enter into a written agreement with BBNZ ("Host Agreement"). The Host Agreement will set out the rights and obligations of the Host and BBNZ, which terms may be additional to (but not inconsistent with) those set out in the Regulations.
 - d. The Board may authorise a BBNZ Competition to be held in more than one place or under its own auspices.
 - e. BBNZ will use its best efforts, within its resources, to assist a Host to host a successful competition, including appointing a BBNZ representative to be liaison between BBNZ and the Host, and such other matters as set out in the Host Agreement.
 - f. BBNZ reserves the right to make decisions regarding venues in all emergency situations e.g. transport strikes.
 - g. The Host shall comply with all applicable provisions of these Regulations and will follow the requirements of any specific regulation and/or separate event rules/manual clause for a BBNZ Competition as decided by BBNZ, as well as the Host Agreement.
 - h. In the event of default of these provisions by a Host or a breach of the Host Agreement, BBNZ may terminate the Host's rights to host the BBNZ Competition and/or such other rights as set out in the Host Agreement.
- 2.12 **Participating in a BBNZ Competition**
 - a. Only Teams from Affiliated Associations and Schools and Associate Members and their competitions that are up-to-date in the payment of their membership fees and/or other fees and charges to BBNZ, including the calendar year in which the competition takes place, may host or take part in BBNZ Competitions. No other Teams are entitled to enter BBNZ Competitions, including international teams, unless specified otherwise in this Regulation or where it has been prior approved by BBNZ.

Players, coaches, officials or any other person owing fees or monies to BBNZ may be prohibited from participating in BBNZ Competitions at BBNZ's discretion.

- b. **Registration Procedure**
 - i. The registration procedure for entry into all BBNZ Competitions will be administered and distributed by BBNZ.
 - ii. These procedures will be administered via an entry form and/or other competition form(s), which will be distributed directly to all Affiliated Associations, Associate Members and Schools as appropriate.
 - iii. The Teams qualified to take part in a BBNZ Competition must comply with the deadlines set for entry into a competition.
 - iv. BBNZ shall set the non-refundable entry fee for each BBNZ Competition, which must be paid to BBNZ by the date specified.
 - v. If, by the date(s) determined by BBNZ, the payment of the entry fee, and completion and return (in full) of the entry form, has not been made to BBNZ, then the Team's entry for that BBNZ Competition shall not be accepted by BBNZ, unless BBNZ decides in its discretion to accept it.
- c. **Co-operation with the Organisers and BBNZ**
 - i. All Teams participating in any BBNZ Competition shall co-operate with the Organisers and with BBNZ in order to ensure the technical and financial success of the event. In particular, they shall supply, in advance, all information such as team roster, age of players, or any other information as required by the Organisers and/or BBNZ. Any failure may result in a fine or removal from the BBNZ Competition as decided by BBNZ.
 - ii. Player rosters should be submitted 16 days prior to day 1 of the tournament in order to allow compliance with the 14-day transfer/loan window.
 - iii. Teams taking part in a BBNZ Competition must comply with these Regulations and/or any special regulation for each BBNZ Competition promulgated from time to time. Teams must be present at the venue of the competition in due time and must co-operate at all times with the Organisers and representatives of BBNZ.
- d. **Obligation to take part**
 - i. A Team that has accepted an invitation or has qualified to take part in a BBNZ Competition shall be obliged to participate in that competition. Any team that does not attend will be ineligible to participate in that competition in the following year.
 - ii. After having sent its final entry, a Team must not cancel its participation or fail to appear at the technical meeting or the opening of the BBNZ Competition.
 - iii. The Affiliated Association or Associate Members or School represented by a Team must ensure that the Team participates in all of its scheduled games. Failing to put a team on the court will result in a mandatory sanction, refer to Book 5 Appendix B and the competition points equals 0 refer to Book 3, Regulation 2.14diii.
- e. **Advertising on Team uniforms:** FIBA Internal Regulations on advertising apply to all BBNZ Competitions and the following advertising/logos cannot be visible on school and association uniforms, warm up gear, tracksuits etc if playing in a BBNZ Competition:
 - i. Alcohol and any association
 - ii. Cigarettes and any association
 - iii. Drugs and any association
 - iv. Promotion of gambling (e.g. TAB)
 - v. Offensive language and images

2.13 Structure and Provisions for BBNZ Competitions

- a. A Team in any BBNZ Competition, except for 3x3 where more games can be played, shall play a maximum of two games per day and may be required to play on a Sunday, public holiday, and any other occasion as decided by BBNZ.
- b. Each Team in a BBNZ Competition shall have a minimum of a two game gap between the completion of the first game of each day of the competition and the commencement of the second game, except that BBNZ may adjust this if reasonably required to fit the structure of the draw and playing times.
- c. **Format for BBNZ Competitions:**
 - i. Each BBNZ Competition shall have a male and female competition, except where a competition is gender specific e.g. a girls only competition.
 - ii. Multiple grades in any BBNZ Competition is dependent on the number of Teams entered, court space, and the times and days available.

- iii. There is a limit on the number of Teams that can participate in a BBNZ Competition, unless specifically stated in the rules of the competition.
- iv. If an allocated spot is not filled due to a team withdrawal, BBNZ will endeavour to fill the spot at their discretion also, refer to Book 4, 2.7e for further information for not filling spots.
- v. For Under 14 Regionals, the format is three regional competitions (Northern, Central and Southern) made up of two Zones from each Region as follows:
 - Northern Region – North and Mid-North Zones
 - Central Region – Central and Capital Zones
 - South Island Region – Mainland and Southern Zones
- vi. For Under 16 Nationals, the format is a maximum of 20 teams for each gender from each of the six Zones, allocated as follows:
 - Northern Zone – 6 Teams
 - Mid- North Zone – 4 Teams
 - Central Zone – 3 Teams
 - Capital Zone – 2 Teams
 - Mainland Zone – 3 Teams
 - Southern Zone – 2 Teams
- vii. For Under 18 Nationals, the format is a maximum of 20 teams for each gender from each of the six Zones, allocated as follows:
 - Northern Zone – 6 Teams
 - Mid-North Zone – 4 Teams
 - Central Zone – 3 Teams
 - Capital Zone – 2 Teams
 - Mainland Zone – 3 Teams
 - Southern Zone – 2 Teams
- viii. For Under 20 Nationals the format allows for 12 teams for each gender from each of the six Zones, allocated as follows:
 - Northern Zone – 3 Teams
 - Mid- North Zone – 2 Teams
 - Central Zone – 2 Teams
 - Capital Zone – 2 Teams
 - Mainland Zone – 2 Teams
 - Southern Zone – 1 Teams

In addition, up to four Teams for each gender; total 16 teams for each gender, from across any of the six Zones may be added to the competition as approved by BBNZ in its discretion, upon application made to it by an Affiliated Association.

Associations may only apply for additional U20 spots (from the 4 available) if their zone has filled all their U20 allocated female spots.
- ix. For TUPU League National Finals the format allows for 12 teams for each gender from each of the six Zones, allocated as follows:
 - Northern Zone – 3 Teams
 - Mid- North Zone – 2 Teams
 - Central Zone – 2 Teams
 - Capital Zone – 2 Teams
 - Mainland Zone – 2 Teams
 - Southern Zone – 1 Teams
- x. .
- xi. Secondary Schools Non-Qualifying Competitions, the format for each gender is as follows:
 - 3 days – 16 teams
 - 4 day – 20 teams
- xii. Secondary Schools A Qualifying Competition, the qualification format for each gender is as follows:
 - 3 days – 16 teams

- 4 days – 24 teams
- xiii. Secondary Schools AA Qualifying Competition for a four-day tournament, the qualification format is a maximum of 24 teams for each gender.
 - A tournament may be shortened to three days if there are very few registrations for a grade/gender.
- xiv. Secondary Schools will be limited to entering one team per gender, per senior tournament. Schools will be allowed to enter their Senior A boys/girl's teams into either a Non-Qualifying Cup, or a National Qualifier. Senior B teams will be able to enter the waitlist, and if competitions are not full, then B teams may be asked to enter. All Senior A teams will be cleared off the waitlist ahead of Senior B teams.
- xv. Secondary Schools A Nationals, the qualification format is a maximum of 12 teams for each gender allocated as follows:
 - North Island – 7 Teams
 - South Island – 5 Teams
- xvi. Secondary Schools AA Nationals, the qualification format is a maximum of 24 teams allocated as follows:
 - Male:
 - Zone 1 - 7 Teams
 - Zone 2 - 5 Teams
 - Zone 3 - 6 Teams
 - Zone 4 - 6 Teams
 - Female:
 - Zone 1 - 6 Teams
 - Zone 2 - 6 Teams
 - Zone 3 - 6 Teams
 - Zone 4 - 6 Teams
- xvii. The maximum team numbers outlined in 2.13((c) (viii to xiii)) are based on the following factors; the number of courts secured, venue open and closing times, dates available and a draw structure that will suit these factors. A waiting list for each competition will be used to gather registrations after the cut-off date or once the team entries have reached the maximum. Where the number of entries received exceeds the maximum number of teams allowed for any tournament, BBNZ reserves the right to determine which teams will be permitted to participate in the tournament. In deciding on which teams will be accepted into any tournament (where entries exceed the maximum number allowed) BBNZ may take into account any of the following criteria:
 - Entries received and payments made by the advertised due dates
 - Prior history of the school in both participation and performance at the particular tournament
 - Relative performance of schools in regional competitions in the same year as the particular tournament
 - The total number of teams entered into the particular tournament by one school (if there is more than one school team entered into a competition, the lower graded teams may be moved to a different grade within that particular tournament if space is available)
 - Teams that are excluded through the above process will, where possible and numbers permit, be offered an opportunity to participate in an alternative tournament.
- xviii. Depending on the team entry numbers to any one tournament, BBNZ will decide, at its discretion, whether to decrease the number of days of the competition.
- xix. For any other BBNZ Competitions not listed in this clause, BBNZ will decide the qualification criteria and format of the competition at its discretion.

d. Qualification, Seeding and Draw Arrangements

- i. For Under 16, Under 18 and Under 20 BBNZ Competitions, each Zone shall conduct a Qualifying Competition, which must follow the BBNZ rules and regulations, each year to decide the teams to qualify for national BBNZ Competitions, and the seeding of Teams from Affiliated Associations (as applicable) within the Zone. Notification of the

- seedings from the Qualifying Competition shall be given to BBNZ by the Host of that Zone competition.
- ii. For Tertiary Basketball Championships, there is no Qualifying Competition and seedings shall be based on the standing of Teams from the previous year's competition.
 - iii. For Tertiary 3x3 Basketball Championships, there is no Qualifying Competition and seedings shall be based on the **total team** FIBA Ranking Points.
 - iv. For National competitions that require a Qualifying Competition:
 - The first seeded Team (for each gender) shall be the Team that is the highest qualifier from the Qualifying Competition of the Zone from which the national champion Team at the previous year's Nationals came from.
 - The second seeded Team (for each gender) shall be the Team that is the highest qualifier from the Qualifying Competition of the Zone from which the runner up Team at the previous year's Nationals came from. If the first and second seeded Teams competed in the same Qualifying Competition, then the second seeded Team, will be the Team that was the second highest qualifier from the Zone Qualifying Competition.
 - The third and subsequent seeds will be found using the same principles as above.
 - If a Team from a Zone did not compete at the previous year's Nationals then they will be given the lowest seeding.
 - If a zone did not fill all of their allocated spots at the previous year's Nationals, then the extra team/s in the current year will be given the lowest seeding.
 - If more than one zone did not fill their allocated spots, or one zone did not fill two or more of their allocated spots, BBNZ will seed the extra teams.
 - If there is more than one Team that did not compete at the Nationals in the previous year BBNZ will seed the teams.
 - v. For Nationals that do not require a Qualifying Competition:
 - The first seeded Team (for each gender) shall be the Team representing the Affiliated Association or School (as applicable) whose team was the national champion in the previous year's Nationals. If the Affiliated Association or School (as applicable) does not enter that Team, then the first seed will be the Team representing the Affiliated Association or School (as applicable) whose team was the runner up in the previous year's Nationals.
 - The second seeded Team shall be the Team representing the Affiliated Association or School (as applicable) whose team was the runner up in the previous year's Nationals.
 - The third and subsequent seeds shall be found using the same principles as above.
 - If an Affiliated Association or School (as applicable) did not compete at the previous year's Nationals then they will be given the lowest seeding.
 - If there is more than one Team that did not compete at the Nationals in the previous year, BBNZ will seed the teams.
 - vi. For all Qualifying Competitions:
 - The first seeded Team (for each gender) shall be the team representing the Affiliated Association or School (as applicable) that had the highest placing at the Nationals in the previous year.
 - The second seeded team shall be the team representing the Affiliated Association or School (as applicable) with the next highest placing at the Nationals the previous year.
 - The third and subsequent seeded Teams shall be those teams representing the Affiliated Association or School (as applicable) with the next highest placing at the Nationals the previous year.
 - Once seedings can no longer be done on results from the previous year's Nationals, the highest placed team from the Qualifying Competitions from the previous year's competition shall be considered the next highest seed.
 - If an Affiliated Association or School (as applicable) did not compete at the previous year's Qualifying Competitions then they will be given the lowest seeding.

- If there is more than one Team that did not compete at the Qualifying Competitions in the previous year, BBNZ will seed the teams.
 - Results from external (non BBNZ) competitions are not used in the seeding process. However, if a tournament has a large number of teams that did not compete in the previous year, BBNZ may decide in its discretion to look at regional competition results to ensure the team's abilities across the pools are more evenly spread.
- vii. BBNZ will establish the competition pool structure and the teams within each pool and the game schedule for all BBNZ Competitions.
 - viii. The structure for draws of BBNZ Competitions is subject to availability of court space, time, and the number of teams and days of the Competition.
 - ix. BBNZ has the right, in its complete discretion, to decide the structure, seedings and draw as required to meet the practical needs of any BBNZ Competition. However as a guide Appendix C will usually apply.
 - x. The snake method will be used to place teams in pools.

2.14 Rules Applicable to BBNZ Competitions

- a. All BBNZ events will be conducted under the Official Basketball Rules as adopted by BBNZ, unless specifically listed to the contrary below.
- b. Members in a Team shall consist of:
 - i. no more than 12 players entitled to play, including a captain.
 - ii. a head coach
 - iii. a maximum of 3 accompanying delegation members, including a maximum of 2 assistant coaches who may sit on the team bench. In case a team has assistant coaches, the first assistant coach shall be entered on the scoresheet.

(Please note Associations are encouraged to take 10 players, or less, to regionals to facilitate the use of loan players for national teams of up to 12 players).
- c. Timing Regulations: The following timing regulation applies for all BBNZ Competitions, unless specified otherwise in this Regulation:
 - i. warm-up – 10 minutes minimum
 - ii. playing time – 4 x 10 minute Quarters with Stop Clock
 - iii. half-time interval – 5 minutes
 - iv. quarter-time Interval – 2 minutes
 - v. extra periods – 5 minutes
 - vi. extra period interval – 2 minutes.
- d. Competition Points: The following competition points apply for all BBNZ Competitions, unless specified otherwise in this Regulation:
 - i. 2 points for win
 - ii. 1 point for a loss and default (default means a team that has started a match but is unable to continue for any reason).
 - iii. 0 points for a forfeit and \$500 fine.
 - If two or more teams are tied after pool play, refer to the FIBA Official Basketball Rules, 'Classification of Teams'.
- e. Ball Size: the following ball sizes apply for all BBNZ Competitions, unless specified otherwise in this regulation:
 - i. Girls/Women will use the size 6 ball.
 - ii. Boys/Men will use the size 7 ball.

3x3 competitions will use a specialized 3x3 ball (size 6, weight 7)
- f. Under 14 games:
 - i. Boys will use the size 6 ball.
 - ii. Girls will use the size 5 ball.
 - iii. The use of zone defences is banned.
 - iv. warm-up – 10 minutes minimum
 - v. playing time – 4 x 8 minute quarters with stop clock.
 - vi. half-time interval – 3 minutes
 - vii. quarter-time Interval – 2 minutes
 - viii. extra periods – 4 minutes
 - ix. extra period interval – 2 minutes.
 - x. Each Affiliated Association must supply and name a referee for each Team when registering a Team. The referee must have agreed to be the team's referee and has had previous officiating experience at this level. A referee cannot hold any position in

- the team as a player, coach, manager or otherwise. The Affiliated Association must cover all reasonable expenses of the referee to attend the competition.
- g. Under 16 games:
 - i. The use of zone defences is banned.
 - h. Secondary School games:
 - i. The rules and regulations of the School Sport New Zealand (School Sport NZ) apply to all games.
 - ii. Each School must supply and name a referee for each Team when registering a Team for any qualifying or non-qualifying competition. The referee must have agreed to be the team's referee and has had previous officiating experience at this level. A referee cannot hold any position in the team as a player, coach, manager or otherwise. The School must cover all reasonable expenses of the referee to attend the competition.
 - iii. Year 7 and 8 students are not eligible to compete.
 - iv. Secondary Schools A and AA:
 - AA competitions are for (a) co-educational secondary schools with total student roll of 600 or more and (b) single sex secondary schools with total student roll of 300 or more.
 - A competitions are for co-educational secondary schools and single sex secondary schools with total student rolls under the thresholds specified above.
 - Student rolls are the number of students from Year 9 to Year 13, as at 1st of March in the year of the competition.
 - An A school can opt to compete in an AA competition and cannot play in both A and AA competition for a single gender.
 - Only one team per gender, per school may be entered into senior competitions (A, AA, Cups)
 - If a B team enters the same competition as their A team, due to other events being full, then the B team will receive no competition points in the round robin stage of the tournament.
 - For BBNZ purposes, a school's roll will be set as the March 1st MoE Schools Roll Return of the competition year. BBNZ understands that numbers constantly change throughout the year therefore using this date ensures that the School understands the competition with which they are able to compete and BBNZ/ School Sport NZ can advise accordingly.
As MoE do not release confirmed March 1st rolls until June, BBNZ may require a signed letter from the School Principal advising the schools roll number as submitted in the March 1st MoE return to certify inclusion into a tournament. Where there is a discrepancy between the signed letter and the MoE published document in June, BBNZ will consult with School Sport NZ to determine an outcome.
 - i. 3x3 Competitions:
 - i. 3x3 competitions will be conducted under the 3x3 Rules of the Game, as determined by BBNZ (including any amendments it may make from time to time). Refer to this document for 3x3 rules, logistics and operations.
 - j. Wheelchair Basketball National Championships:
 - i. Wheelchair Basketball New Zealand (WBNZ) has delegated BBNZ the responsibility to manage this competition, including approving the Teams to compete (which may include international and mixed teams). BBNZ and WBNZ will agree on the venue, format and other aspects (as are agreed) of this competition.
 - ii. These Championships will be conducted under the rules and regulations of the International Wheelchair Basketball Federation and WBNZ.
 - iii. International teams may participate. Approval is required from WBNZ.
 - k. Mouthguards:
 - i. It is compulsory for all players participating in all age grade (Under 20's and below) competitions, leagues and tournaments run by BBNZ and its members to wear a protective mouthguard when they are on court and the game is in play.

- ii. The No Mouthguard, No Play Policy is to be firmly enforced.
 - a. retainers/braces are NOT sufficient.
- iii. Players are not permitted to share mouthguards.
- iv. Mouthguards of any colour may be worn (except in FIBA events where they must be non-coloured/transparent)
- v. Referees will, prior to the game, check that all players on the team rostered scoresheet have a mouthguard.
Referees will check that all players entering the playing court are wearing a mouthguard.
 - Any player not wearing a mouthguard correctly will be made to leave the court and will be substituted.
 - Once the player has demonstrated to the referee that they are wearing a mouthguard, the player may be substituted back into the game.
 - In the event a player is unable to demonstrate that they are wearing a mouthguard a maximum of 3 times during a game the player may take no further part in the game and will be substituted.
 - The managers and coaches have a duty of care to ensure that their players are adhering to this mouthguard policy.
- vi. See also the BBNZ Mouthguard Policy which can be found here <https://nz.basketball/competitions/resources-competitions/> under the 'Health and Safety' Section.

PART 3 - BBNZ LEAGUES

3.1 Authorisation of Leagues

- a. Under the FIBA Internal Regulations, any leagues organised wholly within the national boundaries of New Zealand must be authorised/recognised by BBNZ.
- b. The following leagues operating in New Zealand are authorised/recognised by BBNZ:
 - i. New Zealand Men's National Basketball League (NBL)
 - New Zealand Men's National Basketball Rapid League (Rapid)
 - ii. New Zealand Women's National Basketball League – (Tauihi)
 - New Zealand Men's National Basketball Rapid League (Rapid)
- c. Authorisation/recognition is granted on the condition that the rules and regulations of BBNZ are complied with in their entirety.
- d. Each League must enter into a written agreement with BBNZ in which the rights of BBNZ granted to the League to manage the competition are specified, along with the League's obligations to BBNZ. These obligations must include the requirement that every Team and/or player in the League must agree in writing to comply with all rules and regulations of BBNZ. The NBL must enter into a written agreement with Teams to participate in a League under the terms and conditions of the agreement.
- e. League competitions will be conducted under rules of competition decided by the League, and such rules must comply with and be consistent with these Regulations.

3.2 Relationship between the Leagues and BBNZ

- a. Each League shall respect the authority of BBNZ as the sole competent authority for basketball in New Zealand, as recognised by FIBA. Each League shall also respect the role of BBNZ and its Affiliated Associations in the development of the game over many years and in the creation of the Leagues.
- b. BBNZ owns the intellectual rights of each of the Leagues including all trademarks, names, logos and brands.
- c. The Leagues acknowledge that the league competitions are competitions owned and controlled by BBNZ or any appointed body to manage such competitions.
- d. Each League (including its Teams and players) shall comply with the FIBA General Statutes and Internal Regulations and those of FIBA Zone Asia (where applicable). Where there is any conflict, the General Statutes and Internal Regulations of FIBA shall prevail.
- e. Each League (including its Teams and players) shall comply with the NBL Constitution and all BBNZ Regulations.

3.3 Sponsorship and Endorsements

- a. In order to enable the promotion and development of basketball, BBNZ has absolute control over the endorsement of goods and services directly connected with BBNZ Competitions and Leagues unless this impinges upon the rights of FIBA.
- b. The Leagues and their participant clubs shall not without BBNZ's prior consent, endorse or permit their officers, servants, or agents to endorse BBNZ basketball rights and properties.
- c. The provisions of Regulation 3.3(a) and (b) shall not prevent BBNZ from co-endorsement or from sharing any revenue flowing from endorsement activities with one or more of the Leagues.
- d. Nothing in Regulation 3.3(a), (b) or (c) prevents a League or its participants from endorsing items of apparel or clothing or other items generally, provided that such endorsement would not (unless agreed with BBNZ):
 - i. derogate the good standing and reputation of basketball; or
 - ii. be in conflict with a BBNZ sponsor or supplier.

3.4 Detailed provisions governing recognition of Leagues

- a. A League shall comply with the BBNZ Regulations in their entirety except where the BBNZ Board has agreed to allow variations. For avoidance of doubt, this includes the application of all rules and procedures for discipline and judicial matters, unless agreed otherwise by the BBNZ Board.
- b. A League shall not operate in a manner that brings discredit to BBNZ or the sport of basketball in general.
- c. Provided that a League complies with FIBA rules and regulations and the NBL Constitution and Regulations, it shall be free to operate as best suits its own interests.
- d. The competition that a League is managing and organising shall qualify its top team/s through BBNZ to the corresponding international competition organised by the appropriate body of FIBA or by an International League recognised by FIBA. The League may choose for

- a team/s to play in an international competition on its own merits.
- e. All League Teams/Clubs and players must either:

- i. be a member of BBNZ through membership of an Affiliated Association; or
 - ii. enter into an agreement with the League in which the Teams/Clubs and players agree to comply with all rules of the League and BBNZ
- f. The League shall use only referees and referee trainers from the list of national referees and trainers approved and published by BBNZ.
- g. A League shall respect and observe the FIBA and BBNZ harmonised calendars.
- h. A League shall comply with the FIBA Official Basketball Rules and Mechanics of Officiating.
- i. A League shall comply with the FIBA Regulations governing Players' Agents, and also those of BBNZ if any such regulation/s have been established.
- j. A League shall encourage and allow its players to participate in the Official Competitions of FIBA as members of national teams in accord with the FIBA Internal Regulations governing the International Transfer of Players.
- k. A League shall comply with the anti-doping rules as set in Part 3 of the Integrity Regulation (Book 7) and also the anti-doping regulations prescribed by the Internal Regulations of FIBA governing Doping Control.
- l. In order to ensure permanent lines of communication, a League should be "represented" at BBNZ level on a basis to be agreed.
- m. Financial matters related to the management and operation of a League shall be a matter for each League and its clubs exclusively, unless otherwise agreed by the parties. Sport-technical questions are to be managed by BBNZ, in particular nomination of referees.
- n. A League shall not approach Government or Government agencies in New Zealand without the consent of BBNZ.
- o. League teams/clubs undertake to co-operate with and assist Affiliated Associations of BBNZ in the development of juniors and the good standing and reputation of basketball.

PART 4 - BREACH OF BOOK 3

- 4.1 The enforcement process and sanctions for breach of any Regulation in Book 3 can be found in Book 5.

BOOK 3 APPENDICES

Appendix A – List of Zones/Affiliated Associations

Zone 1 – Northern Zone	
Northland Basketball	
Hibiscus Coast Basketball Association	
Harbour Basketball Association	
Waitakere West Auckland Basketball Inc	
Basketball Auckland	
Counties-Manukau Basketball Association	
Franklin Basketball Association	
Zone 2 – Mid North Zone	
Waikato Basketball Council	
Thames Valley Basketball Association	
Te Aroha Basketball Association	
Tauranga City Basketball Association	
Waikato Country Basketball	
Rotorua Basketball Association	
Lake Taupo Basketball Association	
Zone 3 – Central Zone	
New Plymouth Basketball Association	
Taranaki Country Basketball Inc	
Basketball Wanganui	
Basketball Manawatu	
Basketball Hawke's Bay	
Gisborne Basketball Association	
Zone 4 – Capital Zone	
Kapiti Basketball Association	
Porirua Basketball Association	
Hutt Valley Basketball Association Inc	
Wellington Basketball Association	
Zone 5 – Mainland Zone	
Marlborough Basketball Association	
Nelson Basketball Association	
West Coast Basketball Association	
Buller Basketball Association	
North Canterbury Basketball	
Canterbury Basketball Association	
Basketball Mid Canterbury	
South Canterbury Basketball Association	
Zone 6 – Southern Zone	
North Otago Basketball Association	
Basketball Otago	
Eastern Southland Basketball Association	
Southland Basketball Association	

Appendix B –Secondary Schools Zones

Zone 1 - Top of the North Island to Auckland

Zone 2 – From Waikato, Bay of Plenty, to Gisborne and down to Taupo

Zone 3 - Hawkes Bay to New Plymouth and down to Wellington

Zone 4 - South Island

Zone 1 (Northern Region)
Junior Zone 1
Northern Cup (Zone 1/2/3/4)
AA Zone 1
A North Island
3X3 Championships
Zone 2 (Mid North Region)
Junior Zone 2
Northern Cup (Zone 1/2/3/4)
AA Zone 2
A North Island
3X3 Championships
Zone 3 (Central Region)
Junior Zone 3
Central Cup (Zone 1/2/3/4)
AA Zone 3
A North Island
3X3 Championships
Zone 4 (Southern Zone)
Junior Zone 4
Southern Cup (Zone 1/2/3/4)
AA Zone 4
A South Island
3X3 Championships



Appendix C – Draw and Pool Structures

For a **4 Team** competition, there will be:

- A round robin
- Followed by a final between
 - 1st qualifier from round robin plays 2nd qualifier and 3rd qualifier plays 4th qualifier

For a **5 Team** competition, there will be:

- A round robin
- Followed by semi-final between:
 - 4th qualifier from round robin plays 5th qualifier
- Followed by the winner of the semi-final plays the 3rd qualifier from the round robin for 3rd and 4th placing and the loser is 5th place, and
- 1st qualifier from round robin plays the 2nd qualifier from the round robin for 1st and 2nd place

For a **6 Team** competition, there will be:

- A round robin
- No further games as placings in the competition are determined by points, using the FIBA points system

OR

- Followed by finals between:
 - 1st qualifier from round robin plays 2nd qualifier and 3rd qualifier plays 4th qualifier and 5th qualifier plays 6th qualifier

For a **7 Team** competition, there will be:

- A round robin
- No further games as placings in the competition are determined by points, using the FIBA points system.

OR

- Followed by finals between:
 - 1st qualifier from round robin plays 2nd qualifier and 3rd qualifier plays 4th qualifier and 5th qualifier plays 6th qualifier and bye for 7th qualifier

For an **8 Team competition**, there will be:

- A round robin in two pools of 4 Teams (Pool A and Pool B)
- Followed by semi-finals between:
 - 1st qualifier in Pool A, playing 2nd qualifier in Pool B
 - 1st qualifier in Pool B, playing 2nd qualifier in Pool A
- Followed by the winners of each semi-final playing for 1st and 2nd placing and the losers playing for 3rd and 4th placing
- The same process above is followed to determine 5th to 8th placings

For a **9 Team** competition, there will be:

- A round robin in two pools, one pool of 4 Teams (Pool A) and the other pool of 5 Teams (Pool B)
- Followed by semi-finals between:
 - 2nd qualifier in Pool A, playing 3rd qualifier in Pool B
 - 2nd qualifier in Pool B, playing 3rd qualifier in Pool A
- Followed by the winners of each semi-final playing for 3rd and 4th placing and the losers playing for 5th and 6th placing
- Followed by bottom three round robin between:
 - 4th qualifier in Pool A playing 4th and 5th qualifiers in Pool B, competition points between these games only will be used to determine 7th, 8th and 9th placing
 - The score and competition points between 4th and 5th qualifiers in Pool B can be carried over into the bottom three round robin

- Followed by a final between:
 - 1st qualifiers in Pool A and Pool B play for 1st and 2nd placing

For a **10 Team** competition, there will be:

- A round robin in two pools of 5 Teams (Pool A and Pool B)
- Followed by semi-finals between:
 - 2nd qualifier in Pool A, playing 3rd qualifier in Pool B
 - 2nd qualifier in Pool B, playing 3rd qualifier in Pool A
- Followed by the winners of each semi-final playing for 3rd and 4th placing and the losers playing for 5th and 6th placing
- Followed by finals between
 - 1st, 4th and 5th qualifiers in Pool A and Pool B will play for 1st and 2nd placing, 7th and 8th placing, 9th and 10th placing

OR

- A round robin in two pools of 5 Teams (Pool A and Pool B)
- Followed by semi-finals between
 - 1st qualifier in Pool A, playing 2nd qualifier in Pool B
 - 1st qualifier in Pool B, playing 2nd qualifier in Pool A
- Followed by the winners of each semi-final playing for 1st and 2nd placing and the losers playing for 3rd and 4th placing
- The same process above is followed to determine 5th to 8th placings
- Followed by a final between
 - 5th qualifiers in Pool A and Pool B play for 9th and 10th placing

For an **11 Team** competition, there will be:

- A round robin in two pools, one pool of 5 Teams (Pool A) and the other pool of 6 Teams (Pool B)
- Followed by finals between:
 - 1st, 2nd, 3rd, 4th and 5th qualifiers in Pool A and Pool B will play for 1st and 2nd placing, 3rd and 4th placing, 5th and 6th placing, 7th and 8th placing, 9th and 10th placing, 11th qualifier in Pool B will receive a bye and 11th placing

OR

- A round robin in two pools, one pool of 5 Teams (Pool A) and the other pool of 6 Teams (Pool B)
- Followed by semi-finals between
 - 1st qualifier in Pool A, playing 2nd qualifier in Pool B
 - 1st qualifier in Pool B, playing 2nd qualifier in Pool A
- Followed by the winners of each semi-final playing for 1st and 2nd placing and the losers playing for 3rd and 4th placing
- The same process above is followed to determine 5th to 8th placings
- Followed by bottom three round robin (B3RR) between:
 - 5th qualifier in Pool A playing 5th and 6th qualifiers in Pool B (9-11 B3RR), competition points between these games only will be used to determine 9th, 10th and 11th placing
 - The score and competition points between 5th and 6th qualifiers in Pool B can be carried over into the bottom three round robin

For a **12 Team** competition, there will be:

- A round robin in four pools of 3 teams (Pool A, Pool B, Pool C and Pool D)
- Followed by quarter finals, semi-finals and finals between the top 2 qualifiers from each pool to decide, 1st to 8th place in the competition refer to clause 2.13e
- Followed by bottom four round robin (B4RR) between
 - 3rd qualifier in each pool will play each other (9-12 B4RR), competition points between these games only will be used to determine 9th, 10th, 11th and 12th placing

OR

- A round robin in two pools of 6 teams (Pool A and Pool B)
- Followed by quarter finals, semi-finals and finals between the top 2 qualifiers from each pool to decide, 1st to 8th place in the competition refer to clause 2.13e
- Followed by semi-finals between

- 5th qualifier in Pool A, playing 6th qualifier in Pool B (9-12 Semi Final 1)
 - 5th qualifier in Pool B, playing 6th qualifier in Pool A (9-12 Semi Final 2)
- Followed by finals between
 - Winner 9-12 Semi Final 1 play winner 9-12 Semi Final 2 for 9th and 10th placing
 - Loser 9-12 Semi Final 1 play loser 9-12 Semi Final 2 for 11th and 12th placing

For a **13 Team** competition, there will be:

- A round robin in 4 pools, 3 pools of 3 Teams (Pool A, Pool B and Pool C) and the other pool of 4 teams (Pool D)
- Followed by quarter finals, semi-finals and finals between the top 2 qualifiers from each pool to decide, 1st to 8th place in the competition refer to clause 2.13e
- Followed by bottom five round robin (B5RR) between
 - 3rd and 4th qualifier in each pool will play each other (9-13 B5RR) except where qualifiers are in the same pool. The result from the round robin game will be used. Competition points between these games only will be used to determine 9th, 10th, 11th, 12th and 13th placing

For a **14 Team** competition, there will be:

- A round robin in 4 pools, 2 pools of 3 Teams (Pool A and Pool B) and 2 pools of 4 teams (Pool C and Pool D)
- Followed by quarter finals, semi-finals and finals between the top 2 qualifiers from each pool to decide, 1st to 8th place in the competition refer to clause 2.13e
- The bottom 6 teams from the round robin, compete in a playoff where:
 - 3rd in Pool A, plays 4th in pool C (9-14 Quarter Final 1)
 - 3rd in pool B, plays 4th in pool D (9-14 Quarter Final 2)
- Loser 9-14 Quarter Final 1 play loser 9-14 Quarter Final 2 for 13th and 14th placing
- Winner 9-14 Quarter Final 1 play 3rd Pool D (9-12 Semi Final 1) and winner 9-14 Quarter Final 2 play 3rd Pool B (9-12 Semi Final 2)
- Loser 9-12 Semi Final 1 play loser 9-12 Semi Final 2 for 11th and 12th placing
- Winner 9-12 Semi Final 1 play winner 9-12 Semi Final 2 for 9th and 10th placing

For a **16 Team** competition, there will be:

- A round robin in 4 pools of 4 Teams (Pool A, Pool B, Pool C and Pool D)
- Followed by quarter finals, semi-finals and finals between the top 2 qualifiers from each pool to decide, 1st to 8th place in the competition refer to clause 2.13e
- The same process above is followed to determine 9th to 16th placing

For an **18 Team** competition, there will be:

- A round robin in 6 pools of 3 teams; first round robin (Pool A, Pool B, Pool C, Pool D, Pool E and Pool F)
- The top 2 qualifiers from each pool in the first round robin will play in a second round robin in 4 pools of 3 teams (Pool A, Pool B, Pool C and Pool B)
- The 3rd placed teams in each of the 4 pools in the second round robin, will compete in a third round robin to determine 9th to 12th placing
- The top 2 teams in each of the 4 pools in the second round robin will compete in quarter finals, semi-finals and finals, to determine 1st to 8th place in the competition refer to clause 2.13e
- The 3rd qualifier in each of the 6 pools in the first round robin will compete in a second round robin to determine 13th to 18th placing

OR

- A round robin in 4 pools, 2 pools of 4 Teams (Pool A and Pool B) and 2 pools of 5 Teams (Pool C and Pool D)
- Followed by quarter finals, semi- finals and finals between the top 2 qualifiers from each pool to decide 1st to 8th place in the competition refer to clause 2.13e
- The same process above is followed to determine the 9th to 16th placing
- Followed by bottom two round robin (B2RR) between
- 5th qualifier in each pool will play each other (17-18 B2RR), competition points between these games only will be used to determine 17th and 18th placing

For a **20 Team** competition, there will be:

- A round robin in 4 pools of 5 Teams (Pool A, Pool B, Pool C and Pool D)
- Followed by quarter finals, semi- finals and finals between the top 2 qualifiers from each pool to decide 1st to 8th place in the competition refer to clause 2.13e
- The same process above is followed to determine the 9th to 16th placing
- Followed by bottom four round robin (B4RR) between
- 5th qualifier in each pool will play each other (17-20 B4RR), competition points between these games only will be used to determine 17th, 18th, 19th and 20th placing

For a **24 Team** competition, there will be:

- A round robin in 4 pools of 6 teams (Pool A, Pool B, Pool C and Pool D)
- Followed by quarter finals, semi- finals and finals between the top 2 qualifiers from each pool to decide 1st to 8th place in the competition refer to clause 2.13e
- The same process above is followed to determine the 9th to 16th placing and 17th to 24th placing

Definitions: Quarter Finals, Semi-Finals and Finals with Four Pools

- i. A Quarter Final is where:
 - 1st qualifier in Pool A, playing 2nd qualifier in Pool C (Quarter Final 1)
 - 1st qualifier in Pool B, playing 2nd qualifier in Pool D (Quarter Final 2)
 - 1st qualifier in Pool C, playing 2nd qualifier in Pool A (Quarter Final 3)
 - 1st qualifier in Pool D, playing 2nd qualifier in Pool B (Quarter Final 4)
 - This system can also be used for 3rd and 4th qualifiers and 5th and 6th qualifiers in each pool.
- ii. A Semi Final is where:
 - Winner Quarter Final 1 play winner Quarter Final 4 (Semi Final 1)
 - Winner Quarter Final 2 play winner Quarter Final 3 (Semi Final 2)
 - Loser Quarter Final 1 play loser Quarter Final 4 (5-8 Semi Final 1)
 - Loser Quarter Final 2 play loser Quarter Final 3 (5-8 Semi Final 2)
 - This system can also be used for 3rd and 4th qualifiers and 5th and 6th qualifiers in each pool.
- iii. A Final is where:
 - Winner Semi Final 1 play winner Semi Final 2 for 1st and 2nd placing
 - Loser Semi Final 1 play loser Semi Final 2 for 3rd and 4th placing
 - Winner 5-8 Semi Final 1 play winner 5-8 Semi Final 2 for 5th and 6th placing
 - Loser 5-8 Semi Final 1 play loser 5-8 Semi Final 2 for 7th and 8th placing
 - This system can also be used for 3rd and 4th qualifiers and 5th and 6th qualifiers in each pool.